

GLAIVE SUPER-HEAVY TANK

POINTS: 550

The creation of the Glaive super-heavy tank can be traced back to the earliest days of the Great Crusade and it saw action in both the Imperial Army and the Adeptus Astartes Legions.

Designed as a showcase of Mechanicum technology the war machine boasted a vast array of targeting systems, redundant propulsion drives, and autonomous controls all tied to a near sentient cogitator. Although extremely capable the Glaive was difficult and time consuming to manufacture and as the armies of the Emperor expanded ever further into the galaxy, demand quickly out stripped supply.

As complaints mounted it was decreed that the Glaive would be produced for the Space Marine only and that a simpler version constructed from the same STC would be made available to the Imperial Army. Soon afterwards the Glaive swelled the ranks of the Legions who prized it not only for its durability but also the versatility of its chassis. Over the following two centuries over a dozen variants based on the original design were constructed each tailored to that Legion's individualistic combat methods.

Production of the Glaive and its variants continued until the decades preceding the Horus Heresy when the new and some say superior the Fellblade super-heavy came on line. However, there were rumors towards the end that suggested the cogitator of the Glaive seemed to be becoming more aggressive and difficult to control. Fearful that the machine spirit was possibly becoming self-aware, the Mechanicum made the decision to quietly discontinue the line to hide this potential design flaw. But it is worth noting that no such claims were reported from those Legions who remained loyal after Horus' betrayal.

After the conclusion of the Heresy and the adaption of the Codex Astartes many of the Glaives and later variants still in service were decommissioned or sealed away as relics in the vaults of the newly formed Chapters. However, in the direst of times it is not unheard of for the machine spirits of these behemoths to be reawakened once again and made ready for war.

Noted Glaives:

Heracles- Ultramarines

IMAGE CLASSIFIED
BY ORDER OF THE ADEPTUS MECHANICUS

ARMOUR

BS	FRONT	SIDE	REAR
4	14	13	12

UNIT: 1 Glaive

TYPE: Super Heavy Tank

STRUCTURE POINTS: 3

WEAPONS & EQUIPMENT:

- Turret mounted glaive cannon with coaxial autocannon
- Hull mounted demolisher cannon
- Hull mounted twin-linked heavy bolter
- Two sponsons, each with one lascannon and one twin-linked heavy bolter
- Mind of the Omnissiah
- Searchlight and smoke launchers

SPECIAL RULES:

Mind of the Omnissiah: The Glaive can ignore the first "Gun Crew Shaken" **or** "Driver Stunned" result per turn. In addition, the tank may ignore difficult terrain tests.

Command Tank: The Glaive is a mobile field HQ. All Space Marine units with 24" of the tank may re-roll failed Morale Checks.

WEAPON

RANGE

STR

AP

SPECIAL

Glaive Cannon	72"	9	2	Ordnance 1, 10" blast, primary weapon
Assault cannon	24"	6	4	Heavy 4, Rending
Autocannon	48"	7	4	Heavy 2
Demolisher cannon	24"	10	2	Ordnance 1, 5" blast,
Flamestorm cannon	Template	6	3	Heavy 1
Lascannon	72"	9	2	Heavy 1
Heavy Bolter	36"	5	4	Heavy 3

OPTIONS:

- Replace turret mounted autocannon with lascannon..... +15 pts
- Replace turret mounted autocannon with second glaive cannon (+1 STR)..... +50 pts
- Replace two side sponsons with armor plates increasing the side armor to 14... Free
- Replace hull mounted twin-linked heavy bolter with twin-linked assault cannon or flamestorm cannon..... +35 pts
- A Glaive may be upgraded to a Command Tank..... +25 pts
- A storm bolter (40K era game only)..... +10 pts
- A hunter-killer missile..... +10 pts
- A multi-melta..... +10 pts

Note: If the game occurs during the time of the Horus Heresy the Glaive has the same pintle-mounted weapon options as the Legion Fellblade Super-heavy Tank